



THE SCRUM ROLES

SCRUM TEAMS



SCRUM TEAMS ARE MADE UP OF 3 ROLES

THE THREE ROLES WORK
TOGETHER **DAILY**



Product Owner



Developer



Scrum Master

THE PRODUCT OWNER



ALWAYS ONE PERSON, NEVER MULTIPLE PEOPLE

- Owns the What
- Represents the customer
- Decides what and when to release
- maximizes the value of the product increments



- Defines scope for Development Team
- Owns the Product Backlog
- Establishes and promotes the product vision
- Budgets and improves the product ROI



DEVELOPMENT TEAM



WORKS IN A RESPECTABLE ENVIRONMENT
AND MUST BE ALLOWED TO:

- Estimate their own work
- Produce a "Done" product increment each sprint.
- Own the Sprint Backlog
- Assist the product owner in refining the Product Backlog



COMPOSED OF 3 TO 9 MEMBERS

- Creates the product increments
- Focuses on the work
- Self-organizes on how to deliver their work
- Negotiates the Product Backlog



THE SCRUM MASTER



- Upholds the Scrum framework.
- Servant leader
- Allows teams to self-organize and make decisions
- No authority over the Scrum Team
- Works for the team but also have access to the stakeholders
- Responsible for being the Scrum keeper



The Scrum keeper is a

- Teacher
- Facilitator
- Coach
- Change agent

- Impediment remover for the team

- Protects the Development Team

- Facilitates the Scrum Events

